TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	

MakeZombie	GetOption	operator new
DoError	GetObjectInfo	operator new[]
TObject	GetTitle	operator delete
TObject	HandleTimer	operator delete[]
operator=	Hash	SetBit
AppendPad	InheritsFrom	SetBit
Browse	InheritsFrom	ResetBit
ClassName	Inspect	TestBit
Clear	IsFolder	TestBits
Clone	IsEqual	InvertBit
Compare	IsSortable	Info
Copy	IsOnHeap	Warning
Delete	IsZombie	Error
DistancetoPrimitive	Notify	SysError
Draw	Is	Fatal
DrawClass	Paint	AbstractMethod
DrawClone	Pop	MayNotUse
Dump	Print	GetDtorOnly
Execute	Read	SetDtorOnly
Execute	RecursiveRemove	GetObjectStat
ExecuteEvent	SavePrimitive	SetObjectStat
FindObject	SetDrawOption	Class
FindObject	SetUniqueID	Class_Name
GetDrawOption	UseCurrentStyle	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	Streamer
GetIconName	operator new[]	

MultiWF

in	Weight
HeaderSize	pt
Events	cevent
Points	chis
t0	cm_mint
deltat	cm_maxt
NumU	CCmode
NumUAver	cmode
Date	cmcut
Voltage	fgIsA
Current	
Temperature	

swoo	AverPlot
swooip	Add
i2a	Info
MultiWF	operator()
CheckSize	Time
GetNextEvent	Specter
GetPoints	PHSpecter
Gett0	CMHisto
GetDeltat	WaveHisto
GetEvents	FitShape
GetU	SetPoints
GetT	WF
GetI	Legend
GetWF	Class
Sett0	Class_Name
CommonMode	IsA
Integral	ShowMembers
EShaping	Streamer
SetNewFile	StreamerNVirtual
Rewind	
Average	